



FOR
GAMECUBE®

COLOR GAME SCREEN

ITEM NO. G5271, G5272, G5273

Play Your GameCube® Anywhere!

- ◆ Portable Compact Design For Use In Vehicle, At Home Or At A Friend's Place
- ◆ Color Monitor Provides Vivid Game Graphics Like TV
- ◆ Adds A Blast To Gaming Experience With Built-In Stereo Speakers
- ◆ Heat Resistant- Will Not Fail Due To High Temperatures In Automobiles
- ◆ Separate Color & Brightness Controls
- ◆ One Headphone Jack



QUESTIONS OR COMMENTS:
Visit us at www.intecLink.com

INSTRUCTIONS:

1. Make sure power to GameCube® and Color Game Screen is off when connecting or disconnecting. Otherwise damage may occur to GameCube® console and/or Color Game Screen.
2. Place Game Screen over GameCube® so that mounting arms align with handle and edges on back of GameCube®. Press down gently so that center arm engages inside the handle.
3. Select method of power to be used to power Game Screen.

FOR HOME USE:

- A. Connect Console DC plug to DC 12V IN socket on console.
- B. Connect Game Screen plug to Game Screen power socket.
- C. Connect splitter socket to AC Plug (supplied with your GameCube® console)
- D. Plug other end into a standard 110 volt household electrical outlet.

FOR USE IN VEHICLE:

- A. Connect Console DC Plug to GameCube® Console DC 12V IN socket.
 - B. Connect Game Screen plug to Game Screen power socket.
 - C. Plug other end into vehicle power port (or cigarette lighter socket).
4. Plug controller into the GameCube® console.
 5. Insert Game Software.
 6. Make sure Game/AV switch (on side of game screen) is in GAME position.
 7. Turn on power to game console and color game screen.
 8. Adjust volume & brightness as desired.

EARPHONES:

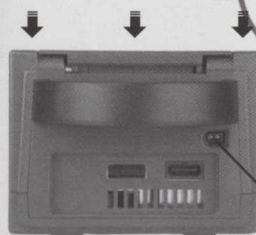
If desired, you may use earphones (purchase separately) and play at the volume you want without disturbing others.

To use earphones turn volume down to lowest level. Then plug in earphones to port on side of Color Game Screen.

Adjust volume to desired level.

This Game Screen can also be used to play-back from additional sources (DVD, VCR and other game consoles). The Game Screen can be left mounted to the GameCube®, or can be used as a Stand-Alone Game Screen.

1. Select method of power to be used to power Game Screen (see 3. above).
2. Turn GameCube® power off and disconnect plug from DC 12V IN socket.
3. Move GAME/AV switch (on side of game screen) to AV position.
4. Connect to source using AV adaptor plug. Plug one end to AV IN on side of Game Screen, then connect colored coded sockets to matching cable from source.



**Game Screen
Power Socket**

**To GameCube®
Analog AV Out**

Console DC 12V IN

FOR HOME USE

GameCube® AC Plug

**Console
DC Plug**

**Splitter
Socket**

**Game Screen
Plug**

FOR USE IN VEHICLE

Car Adaptor Plug

**Console
DC Plug**

**Game Screen
Plug**



Headphone Jack



AV Controls



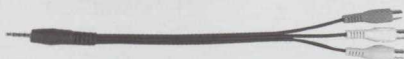
Volume & Screen Controls



**This Color Game Screen can also be connected
to VCR or Video Cameras for playback.**



**Fold Legs Back for
"Stand Alone" Game Screen.**



AV Adaptor Plug



**Play Movies
on LCD Screen**



**Play Home Videos
on LCD Screen**

TROUBLESHOOTING:

No power:	check that connections are made properly make sure power switch is ON (console and Game Screen)
Game Not working:	make sure controller is properly plugged into GameCube make sure that brightness and other controls are adjusted
Sound not working:	make sure volume control is adjusted properly
Game colors are not right:	adjust color

WARNING:

Always place Color Game Screen in a secure location so that Game Screen cannot move freely or fall (especially when using in moving vehicle – this could be a dangerous projectile if vehicle were to get into an accident)

Do not submerge in water

Do not disassemble any part of Game Screen

Do not place heavy objects on top of Game Screen

Do not use this Game Screen in any other way than its intended use

Do not unplug controller cable while the Console or Game Screen is turned on

Do not block air vents

Keep away from areas where dirt or liquid can get into Game Screen

Keep away from direct sunlight and extreme temperatures

Store in areas away from dust and humidity

Store in a safe place when not in use so that cord cannot be tripped over

Turn power to Console & Game Screen off when not in use

Never leave accessories plugged in, when vehicle is unattended

Do not use GameCube, Color Game Screen or power adaptors if damaged in any way.

Do not leave game in PAUSE mode for long periods of time. This can damage your Game Screen.

Turn off or discontinue use of Vibration function if you have any hand or wrist ailments or if you have any injury's to which the vibration creates discomfort to you in any way

FCC INFORMATION

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.